

## SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	Best	
p433,1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p433,2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p433,3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p435,1	0	0	1	0	1	1	0	0	0	1	0	0	0	0	1	1	1	1	49
p435,2	0	0	1	0	1	1	0	0	0	1	0	0	0	0	1	1	1	1	49
p435,3	0	0	1	0	1	1	0	0	0	1	0	0	0	0	1	1	1	1	49
p443,1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p443,2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p443,3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p536,1	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	62
p536,2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	62
p536,3	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1	62
p638,1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p638,2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p638,3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p739,1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p739,2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p739,3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p839,1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p839,2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
	<b>0</b>	<b>0</b>	<b>6</b>	<b>0</b>	<b>3</b>	<b>3</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>3</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>5</b>	<b>6</b>	<b>6</b>		

## Cave

## SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmpln	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	Best
testing01	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing01_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing02_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing03_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing04_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing05A_easy	1	1	0	1	0	0	0	0	0	1	1	1	0	1	0	0	0	94
testing06A_easy	1	1	0	1	0	0	0	0	0	1	1	1	0	1	0	0	0	95
testing07_easy	1	1	0	1	1	1	1	0	0	1	1	1	1	1	1	1	1	131
testing08_easy	1	1	0	1	0	0	0	0	0	1	1	1	0	1	0	0	0	90
testing09_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing10_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing11_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing12_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing13_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing14_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing15_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing16_easy	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
testing18A_easy	1	1	0	1	1	1	1	0	0	1	1	1	1	1	1	1	1	131
testing18_easy	1	1	0	1	1	1	1	0	0	1	1	1	1	1	1	1	1	131
testing20A_easy	1	1	0	1	0	0	0	0	0	1	1	1	0	1	0	0	0	98
	<b>7</b>	<b>7</b>	<b>0</b>	<b>7</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>0</b>	<b>0</b>	<b>7</b>	<b>7</b>	<b>7</b>	<b>3</b>	<b>7</b>	<b>3</b>	<b>3</b>	<b>3</b>	

Childsnack

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmpln	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	best
child-snack_pfile01	0	0	1	0	1	1	0	0	0	1	0	0	0	0	0	1	1	20
child-snack_pfile01-2	0	0	0	0	1	1	0	0	0	1	0	0	0	0	0	1	1	21
child-snack_pfile02	0	0	0	0	1	0	0	0	0	1	0	0	0	0	1	1	1	23
child-snack_pfile02-2	0	0	0	0	1	0	0	0	0	1	0	0	0	0	1	1	1	24
child-snack_pfile03	0	0	0	0	1	0	0	0	0	1	0	0	0	0	0	0	0	27
child-snack_pfile03-2	0	0	0	0	1	0	0	0	0	1	0	0	0	0	0	0	0	27
child-snack_pfile04	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	30
child-snack_pfile04-2	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	30
child-snack_pfile05	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	33
child-snack_pfile05-2	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	33
child-snack_pfile06	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile06-2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile07	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile07-2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile08	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile08-2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile09	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile09-2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
child-snack_pfile10-2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
	<b>0</b>	<b>0</b>	<b>1</b>	<b>0</b>	<b>10</b>	<b>2</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>6</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>2</b>	<b>4</b>	<b>4</b>	

Citycar

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmpln	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	best
p2-2-2-1-2	1	1	1	1	1	1	0	1	1	0	1	1	1	1	0	1	1	46
p2-2-2-2-1	1	1	1	1	1	1	0	1	1	0	1	1	1	1	0	1	1	64
p2-2-3-1-2	1	1	1	1	1	1	0	1	1	0	1	1	1	1	0	1	1	50
p2-2-3-2-1	1	1	1	1	1	1	0	0	1	0	1	1	1	1	0	1	1	48
p2-2-3-2-2	1	1	1	1	1	1	0	1	1	0	1	1	1	1	0	1	1	50
p2-2-4-1-2	1	1	1	1	1	1	0	0	0	0	1	1	1	1	0	1	1	52
p2-2-4-2-1	1	1	1	1	1	1	0	0	0	0	1	1	1	1	1	1	1	52
p2-2-5-2-2	1	0	1	0	1	1	0	0	0	0	0	0	1	1	0	1	1	76
p2-2-6-1-1	1	1	1	0	1	1	0	0	0	0	1	1	1	1	0	1	1	58
p2-2-6-2-2	1	1	1	0	1	1	0	0	0	0	1	1	1	1	0	1	1	58
p2-3-2-3-1	1	1	1	1	1	1	0	0	1	0	1	1	1	1	0	1	1	68
p2-3-3-3-1	1	1	1	0	1	1	0	0	0	0	0	1	1	1	0	1	1	78
p2-3-4-3-1	1	0	1	0	1	1	0	0	0	0	0	0	1	1	0	1	1	82
p2-3-6-3-2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p3-3-2-2-1	1	1	1	0	0	1	0	0	0	0	0	1	1	1	0	1	1	70
p3-3-2-2-2	0	0	1	0	0	1	0	0	0	0	0	0	0	0	0	1	1	92
p3-3-2-3-1	1	1	1	0	1	1	0	1	1	0	1	1	1	1	0	1	1	48
p3-3-2-3-2	1	1	1	0	1	1	0	1	0	0	0	0	1	1	0	1	1	70
p3-3-3-3-1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p3-3-3-3-2	1	0	1	0	0	1	0	0	0	0	0	0	0	1	0	1	1	76
	<b>17</b>	<b>14</b>	<b>18</b>	<b>8</b>	<b>15</b>	<b>18</b>	<b>0</b>	<b>6</b>	<b>7</b>	<b>0</b>	<b>11</b>	<b>13</b>	<b>16</b>	<b>17</b>	<b>1</b>	<b>18</b>	<b>18</b>	

Floortile

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	syмба-1	syмба-2	Best
p01-4-3-2	1	1	1	0	1	1	1	0	0	1	0	0	1	1	1	1	1	56
p01-4-4-2	1	0	1	0	1	1	0	0	0	1	0	0	0	0	0	1	1	68
p01-5-3-2	1	1	1	0	1	1	1	0	0	1	0	0	1	1	1	1	1	63
p01-5-4-2	0	0	1	0	1	1	0	0	0	0	0	0	0	0	0	1	1	91
p01-5-5-2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	111
p01-6-4-2	0	0	1	0	1	1	0	0	0	0	0	0	0	0	0	1	1	104
p01-6-5-2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	122
p02-4-4-2	0	0	1	0	1	1	0	0	0	1	0	0	0	0	0	1	1	75
p02-5-3-2	1	1	1	0	1	1	0	0	0	1	0	0	1	1	1	1	1	65
p02-5-4-2	0	0	1	0	1	1	0	0	0	0	0	0	0	0	0	1	1	98
p02-5-5-2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	106
p02-6-4-2	0	0	1	0	1	1	0	0	0	0	0	0	0	0	0	1	1	109
p02-6-5-2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	141
p03-4-3-2	1	1	1	0	1	1	1	0	0	1	0	0	1	1	1	1	1	56
p03-4-4-2	0	0	1	0	1	1	0	0	0	1	0	0	0	0	0	1	1	72
p03-5-3-2	1	1	1	0	1	1	0	0	0	1	0	0	1	1	1	1	1	65
p03-5-4-2	0	0	1	0	1	1	0	0	0	0	0	0	0	0	0	1	1	83
p03-5-5-2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	100
p03-6-4-2	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1	1	116
p03-6-5-2	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	130
	<b>6</b>	<b>5</b>	<b>20</b>	<b>0</b>	<b>14</b>	<b>13</b>	<b>3</b>	<b>0</b>	<b>0</b>	<b>8</b>	<b>0</b>	<b>0</b>	<b>5</b>	<b>5</b>	<b>20</b>	<b>20</b>	<b>20</b>	

GED

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	syмба-1	syмба-2	Best
d-1-2	1	1	0	0	0	0	1	1	1	1	0	1	1	1	1	1	1	1
d-1-3	1	1	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	4
d-1-4	1	1	0	0	0	0	1	1	1	1	0	1	1	1	1	1	1	1
d-1-8	1	1	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	4
d-2-1	1	1	0	0	0	0	1	1	1	1	0	1	1	1	1	1	1	1
d-2-3	1	1	0	0	0	0	1	0	0	1	0	1	1	1	1	1	1	3
d-2-4	1	1	0	0	0	0	1	0	0	1	0	1	1	1	1	1	1	2
d-2-8	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	5
d-3-1	1	1	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	4
d-3-2	1	1	0	0	0	0	1	0	0	1	0	1	1	1	1	1	1	3
d-3-4	1	1	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	5
d-4-2	1	1	0	0	0	0	1	0	0	1	0	1	1	1	1	1	1	2
d-4-3	1	1	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	5
d-4-8	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	5
d-7-5	1	1	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	4
d-7-6	1	1	0	0	0	0	0	0	0	1	0	1	1	1	0	1	1	4
d-8-1	1	1	0	0	0	0	0	0	0	1	0	1	1	1	1	1	1	4
d-8-2	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	1	5
d-8-4	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	1	5
d-8-9	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	6
	<b>15</b>	<b>15</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>7</b>	<b>3</b>	<b>3</b>	<b>15</b>	<b>0</b>	<b>15</b>	<b>19</b>	<b>15</b>	<b>18</b>	<b>19</b>	<b>20</b>	

Hiking

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	Best
ptesting-1-2-3	1	1	1	0	1	1	1	0	0	1	1	1	1	1	1	1	1	11
ptesting-1-2-4	1	1	1	0	1	1	1	0	0	1	1	1	1	1	1	1	1	17
ptesting-1-2-5	1	1	1	0	1	1	1	0	0	1	1	1	1	1	1	1	1	25
ptesting-1-2-7	1	1	1	0	1	1	0	0	0	1	1	1	1	1	1	1	1	38
ptesting-1-2-8	1	1	1	0	1	1	0	0	0	1	1	1	1	1	1	1	1	45
ptesting-2-2-3	1	1	1	0	1	1	1	0	0	1	1	1	1	1	1	1	1	10
ptesting-2-2-4	1	1	1	0	1	1	0	0	0	1	1	1	1	1	1	1	1	16
ptesting-2-2-5	1	1	1	0	1	1	0	0	0	1	1	1	1	0	1	1	1	22
ptesting-2-2-6	1	1	1	0	1	1	0	0	0	0	0	1	1	0	0	1	1	30
ptesting-2-2-7	0	0	1	0	1	0	0	0	0	0	0	0	1	0	0	1	1	34
ptesting-2-2-8	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	1	1	42
ptesting-2-3-4	1	1	1	0	1	1	0	0	0	1	1	1	1	1	1	1	1	17
ptesting-2-3-5	1	1	1	0	1	1	0	0	0	1	0	1	1	0	1	1	1	24
ptesting-2-3-6	0	0	0	0	1	0	0	0	0	0	0	0	1	0	0	1	1	28
ptesting-2-3-7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	35
ptesting-2-4-3	1	1	1	0	1	1	0	0	0	1	1	1	1	1	1	1	1	10
ptesting-2-4-4	1	1	1	0	1	1	0	0	0	1	0	1	1	0	1	1	1	17
ptesting-2-4-5	0	0	1	0	1	1	0	0	0	1	0	0	1	0	0	1	1	23
ptesting-2-4-6	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	1	1	30
ptesting-2-4-7	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	1	34
	<b>13</b>	<b>13</b>	<b>15</b>	<b>0</b>	<b>17</b>	<b>14</b>	<b>4</b>	<b>0</b>	<b>0</b>	<b>13</b>	<b>10</b>	<b>13</b>	<b>17</b>	<b>9</b>	<b>12</b>	<b>20</b>	<b>20</b>	

Maintenance

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	Best	
m.1.3.010.010.1-001	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.010.010.1-002	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.010.010.2-000	1	1	0	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	4
m.1.3.010.010.2-001	1	1	0	1	1	0	1	1	1	1	1	1	1	1	1	0	0	0	7
m.1.3.010.010.2-002	1	1	0	1	1	0	1	1	1	1	1	1	1	1	1	1	1	1	6
m.1.3.015.020.1-000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.015.020.1-001	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.015.020.1-002	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.015.020.2-000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.015.020.2-001	1	1	0	1	0	0	1	1	1	1	1	1	1	1	1	1	1	1	11
m.1.3.015.020.2-002	1	1	0	1	0	0	1	1	1	1	1	1	1	1	1	1	1	1	9
m.1.3.025.050.1-000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.025.050.1-001	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.025.050.1-002	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.025.100.1-000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.025.100.1-001	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.025.100.1-002	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.025.100.2-000	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.025.100.2-001	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
m.1.3.025.100.2-002	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
	<b>5</b>	<b>5</b>	<b>0</b>	<b>5</b>	<b>3</b>	<b>0</b>	<b>5</b>	<b>5</b>	<b>5</b>	<b>5</b>	<b>5</b>	<b>5</b>	<b>5</b>	<b>5</b>	<b>4</b>	<b>4</b>	<b>4</b>		



Openstacks

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmpln	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symla-1	symla-2	Best
p20_1	1	0	0	0	1	1	0	0	0	1	0	1	1	1	1	1	1	3
p20_2	0	0	1	0	1	1	0	0	0	1	0	1	1	0	1	1	1	4
p20_3	1	1	1	0	1	1	1	0	0	1	0	1	1	1	1	1	1	6
p25_1	0	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	4
p25_3	0	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	9
p30_1	1	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	4
p30_2	1	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	4
p30_3	1	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	12
p35_1	1	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	4
p35_2	1	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	5
p35_3	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1	1	14
p40_1	1	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	3
p40_2	0	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	4
p40_3	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1	1	15
p45_1	0	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	4
p45_2	0	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	5
p45_3	0	0	1	0	1	0	0	0	0	0	0	0	0	0	0	1	1	19
p50_1	0	0	1	0	1	1	0	0	0	0	0	0	0	0	1	1	1	4
p50_2	0	0	1	0	1	1	0	0	0	0	0	0	0	0	0	1	1	5
p50_3	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	18
	<b>8</b>	<b>1</b>	<b>19</b>	<b>0</b>	<b>19</b>	<b>16</b>	<b>1</b>	<b>0</b>	<b>0</b>	<b>3</b>	<b>0</b>	<b>3</b>	<b>3</b>	<b>2</b>	<b>14</b>	<b>20</b>	<b>20</b>	

Parking

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	Best	
p_14_8-01	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_14_8-02	1	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	0	0	22
p_14_8-03	1	0	0	1	0	0	0	0	0	0	0	1	1	1	0	0	0	0	21
p_14_8-04	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_16_9-01	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_16_9-02	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_16_9-03	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_16_9-04	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_18_10-01	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_18_10-02	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_18_10-03	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_18_10-04	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_20_11-01	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_20_11-02	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_20_11-03	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_20_11-04	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p_12_7-01	1	1	1	1	0	0	0	0	0	1	0	1	1	1	1	1	0	0	18
p_12_7-02	1	0	1	1	0	0	0	0	0	1	0	1	1	1	1	1	0	0	18
p_12_7-03	1	1	1	1	0	0	0	0	0	1	0	1	1	1	1	1	0	0	17
p_12_7-04	1	0	0	1	0	0	0	0	0	1	0	1	1	1	1	1	0	0	19
	<b>6</b>	<b>2</b>	<b>3</b>	<b>5</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>4</b>	<b>1</b>	<b>5</b>	<b>6</b>	<b>4</b>	<b>4</b>	<b>0</b>	<b>0</b>		

## Tetris

## SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	syмба-1	syмба-2	Best	
p01-10	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	47
p01-4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p01-6	0	0	1	0	0	0	1	0	0	1	0	1	1	0	0	0	1	1	30
p01-8	0	0	1	0	0	0	1	0	0	1	0	1	1	1	1	1	1	1	36
p02-10	0	0	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	0	49
p02-4	1	1	1	0	1	1	1	0	0	1	0	1	1	1	1	1	1	1	10
p02-6	0	1	1	0	0	0	1	0	0	1	0	1	1	1	1	1	1	1	30
p02-8	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	39
p03-10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p03-4	1	1	1	0	1	1	1	0	0	1	0	1	1	1	1	1	1	1	11
p03-6	0	1	1	0	0	0	1	0	0	1	0	1	1	1	1	1	1	1	21
p03-8	0	0	1	0	0	0	0	0	0	0	0	1	0	0	1	1	1	1	48
p04-10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p04-4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p04-6	0	0	1	0	0	0	1	0	0	1	0	1	1	0	0	1	1	1	27
p04-8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p05-10	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	66
p05-4	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p05-6	1	1	1	0	0	1	1	0	0	1	0	1	1	1	1	1	1	1	19
p05-8	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
	<b>3</b>	<b>5</b>	<b>11</b>	<b>0</b>	<b>2</b>	<b>3</b>	<b>10</b>	<b>0</b>	<b>0</b>	<b>8</b>	<b>0</b>	<b>9</b>	<b>8</b>	<b>6</b>	<b>7</b>	<b>10</b>	<b>10</b>		

## SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	syмба-1	syмба-2	Best
p01	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p02	0	1	1	0	0	0	0	0	0	1	0	0	1	1	0	0	0	35
p03	0	1	1	0	0	0	0	0	0	1	0	0	1	1	1	1	1	30
p04	0	1	1	0	0	0	0	0	0	1	0	0	1	1	1	0	1	24
p05	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p06	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	63
p07	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	38
p08	0	1	1	0	0	0	0	0	0	1	0	0	1	1	1	0	1	25
p09	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p10	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	47
p11	1	1	1	0	0	0	0	0	0	1	0	0	1	1	1	0	1	29
p12	0	0	1	0	0	0	0	0	0	0	0	0	1	0	1	0	1	35
p13	0	1	1	0	0	0	0	0	0	1	0	0	1	1	1	0	1	30
p14	0	1	0	0	0	0	0	0	0	1	0	0	1	1	0	0	1	25
p15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p17	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	1	1	40
p18	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	44
p19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p20	0	0	1	0	0	0	0	0	0	0	0	0	0	0	1	1	1	46
	<b>1</b>	<b>7</b>	<b>13</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>0</b>	<b>7</b>	<b>0</b>	<b>0</b>	<b>8</b>	<b>7</b>	<b>8</b>	<b>4</b>	<b>10</b>	

Transport

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmpln	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	Best
p01	1	1	1	1	1	1	1	0	0	1	0	1	1	1	1	1	1	148
p02	1	1	1	1	1	1	1	1	0	0	1	0	1	1	1	1	1	191
p03	1	1	1	1	1	1	1	1	0	0	1	0	1	1	1	1	1	300
p04	0	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	250
p05	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p06	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p07	1	1	1	1	1	1	1	0	0	0	1	0	1	1	1	1	1	967
p08	0	0	1	0	1	0	0	0	0	0	0	0	1	1	0	1	1	1173
p09	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p10	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p11	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p12	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p13	1	1	1	1	1	1	1	1	0	0	1	0	1	1	1	1	1	594
p14	0	1	1	1	1	1	1	1	0	0	1	0	1	1	1	1	1	526
p15	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	1	753
p16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p18	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p19	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p20	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
	<b>5</b>	<b>6</b>	<b>8</b>	<b>6</b>	<b>7</b>	<b>6</b>	<b>5</b>	<b>0</b>	<b>0</b>	<b>6</b>	<b>0</b>	<b>7</b>	<b>8</b>	<b>6</b>	<b>9</b>	<b>9</b>	<b>9</b>	

SOLVED PROBLEMS

	all-paca	cedalion	cgamer-bd	dpmplan	dynamic-gamer	gamer	hflow	hpp	hpp-ce	metis	miplan	nucelar	rida	rlazya	spmas	symba-1	symba-2	Best
p-05-10	0	0	0	0	0	0	1	0	0	0	0	0	1	0	0	0	0	60
p-05-5	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	21
p-05-6	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	25
p-05-7	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	34
p-05-8	1	1	1	0	1	0	1	0	0	1	1	1	1	1	1	1	1	43
p-05-9	0	0	0	0	0	0	1	0	0	0	0	0	1	0	1	0	1	54
p-1-10	1	1	0	1	0	0	1	0	0	0	1	1	1	0	0	0	0	99
p-1-11	1	1	0	1	0	0	1	0	0	0	1	1	1	0	0	0	0	120
p-1-12	1	1	0	1	0	0	1	0	0	0	1	1	1	0	0	0	0	143
p-1-13	1	1	0	1	0	0	1	0	0	0	1	1	1	0	0	0	0	168
p-1-14	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p-1-15	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p-1-16	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p-1-17	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p-1-18	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	-1
p-1-5	1	1	1	1	1	1	1	1	0	0	1	1	1	1	1	1	1	24
p-1-6	1	1	1	1	1	1	1	1	0	0	1	1	1	0	1	1	1	35
p-1-7	1	1	0	1	0	0	1	0	0	0	1	1	1	0	0	0	0	48
p-1-8	1	1	0	1	0	0	1	0	0	0	1	1	1	0	0	0	0	63
p-1-9	0	1	0	1	0	0	1	0	0	0	1	1	1	0	0	0	0	80
	<b>12</b>	<b>13</b>	<b>6</b>	<b>12</b>	<b>6</b>	<b>5</b>	<b>15</b>	<b>0</b>	<b>0</b>	<b>6</b>	<b>13</b>	<b>13</b>	<b>15</b>	<b>5</b>	<b>7</b>	<b>6</b>	<b>7</b>	